

STEP UP YOUR KNOWLEDGE

Student:_____ Activity:_____

SPACE: Change the area available to make the game more or less difficult. Have two or three different areas with different space options to cater for differing skill development levels.

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TASK: Change the demands of the task in response to skill development levels. Modify the rules – be flexible; different children can have different tasks within a game. Change direction, pathways, time length and other task components.

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EQUIPMENT: Modify the size, shape, weight, colour or arrangement of equipment to alter skill level required, or inclusion level of the game.

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PEOPLE: Change the number of players involved. Utilise different groupings based on skills development level – not all the class needs to be the same grouping arrangement.

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